On Discriminative GF models for Parsing and Translation

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Main goal: increase robustness of GF grammars

We look at it from a machine learning perspective.

Outline:

Discriminative learning methods for parsing

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- Applications to GF
- Discussion

Two subgoals

Parsing: map sentence x into a structure y

• In GF y = (c, a), c is concrete syntax, a is abstract syntax

- The mapping could take a probabilistic form: p(a, c|x)
- Generation: map abstract syntax m into a sentence z
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Then we can implement a translator via *interlingua*: $p(z|x) = \sum_{(c,a)} p(c,a|x) \ p(z|a)$

Discriminative GF models

- Main focus: parsing
- Linear structured prediction model:

$$y^*(x) = \operatorname*{argmax}_{y \in \mathcal{G}(x)} \mathbf{w} \cdot F(x, y)$$

where

- G(x) enumerates derivations of x under a GF grammar
- F(x, y) is a feature representation of x and y
- w are the parameters of the model

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$$= \operatorname{argmax}_{y \in \mathcal{G}(x)} \sum_{r \in y} \mathbf{w} \cdot f(x, r)$$

where

- G(x) enumerates derivations of x under a GF grammar
- ► *F*(*x*, *y*) is a feature representation of *x* and *y*
- w are the parameters of the model
- f(x,r) is a part-based feature represention

Discriminative parsing: three problems

$$y^*(x) = \underset{y \in \mathcal{G}(x)}{\operatorname{argmax}} \sum_{r \in y} \mathbf{w} \cdot f(x, r)$$

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▶ Representation: what are $r \in y$? what is f(x, r)?

- Inference: how to search for $y^*(x)$?
- Learning: how to obtain w from data?

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▶ Representation: what are $r \in y$? what is f(x, r)?

- In GF, each r is related to a production (lin and fun)
- ► f(x, r) should capture predictive features
- Inference: how to search for $y^*(x)$?
 - With GF parsing algorithms, for weighted grammars
- Learning: how to obtain w from data?

Structured Prediction Framework

$$y^*(x) = \operatorname{argmax}_{y \in \mathcal{Y}} \sum_{r \in y} \mathbf{w} \cdot f(x, r)$$

Learning w from a training set of (x, y) pairs:

- CRFs (Lafferty et al. '01)
- Structured Perceptron (Collins '02)
- Max-margin methods (Taskar et al. '03)
- Inference:
 - Black box wrt. type of structures and parsing methods
 - Required algorithms: 1-best solution, marginals
 - Used intensively during training

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Structured Prediction for Parsing

- Formalisms:
 - CFG (Finkel et al. '08)
 - Dependency grammars (McDonald et al. '05; '06)
 - CCG (Clark & Curran '04)
 - TAG (Carreras et al. '08)
- Efficiency of parsing algorithms is critical for training
- Good features: phrase structure, head-modifier, and lexicalized versions
- Some work on *partial supervision*:
 - Semi-supervised representations (Koo et al. '08)
 - Grammar refinements (Petrov & Klein '08; Musillo '09)
 - Grammar induction in CCG semantic parsing (Zettlemoyer & Collins '05; Kwiatkowski et al. '10)

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Scenario 1: ambiguous GF grammars

 problem: a GF grammar is ambiguous: for some sentences it defines several derivations and some are incorrect interpretations

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eats fish with sauce eats fish with chopsticks

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• Use p(a, c|x) to select best derivation

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- A solution:
 - Use p(a, c|x) to select best derivation
- question: what kind of ambiguities are frequent in GF grammars for MOLTO?

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Scenario 2: unknown words and phrases

problem: a GF grammar is too restricted: it does not cover all lexical items of our data

the cat eats unknown food



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- assumption: the abstract/concrete types of the GF grammar are complete
- A solution:
 - Consider all possible abstract/concrete types for an unknown word or phrase
 - Weight each assignment with discriminative methods
 - Use most likely assignment(s) in standard GF
 - Use a standard SMT system to translate the unknown phrase in context

Scenario 3: unknown concrete rules

 problem: a GF grammar does not cover all linearizations of some abstract rule

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Scenario 3: unknown concrete rules

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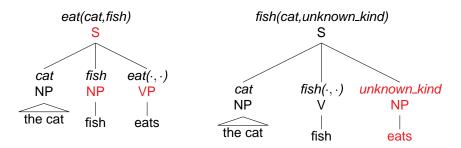
the cat fish eats

- A solution:
 - Consider all possible linearizations of abstract rules (i.e. permutations of the terms in an abstract rule)

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Weight permutations with discriminative methods

e.g. the cat fish eats

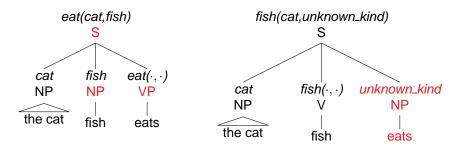


How can we predict the correct one?

- In this case, the correct tree (left side) has known abstract structure
- ► In general:
 - Features at lexical, concrete and abstract levels
 - Let the learning methods figure out the correct weightings

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A real scenario?

► GF grammar: both ambiguous and restrictive

- Is abstract syntax always reliable?
- Main question: what are good decompositions in GF?
 - Efficiently parseable
 - Allow predictive features
- Main challenge for robustness:
 - How to make GF flexible (type prediction, permutations)?

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How to discard spurious derivations?

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Three forms of supervision

► Full

- Training examples: sentences paired with concrete and abstract syntax
- Learn a parser in the standard way

Abstract

- Training examples: sentences paired with abstract syntax
- Learn a parser that induces the concrete syntax, following (Zettlemoyer & Collins '05)

Hybrid

Training examples: sentences paired with abstract syntax

- Take advantage of resource grammar
- Learn alignments between output of RG and abstract syntax

Extra Slides

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GF Deductive Rules from (Angelov '09)

$$\begin{split} & \text{INITIAL PREDICT} \\ & \frac{S \to f[\vec{B}]}{ \begin{bmatrix} 0 \\ 0 \end{bmatrix} S \to f[\vec{B}]; 1: \bullet \alpha \end{bmatrix}} \quad S \text{ - start category}, \alpha = \operatorname{rhs}(f, 1) \\ & \frac{P\text{REDICT}}{B_d \to g[\vec{C}]} \quad \begin{bmatrix} k \\ j \end{bmatrix} A \to f[\vec{B}]; l: \alpha \bullet \langle d; r \rangle \beta \end{bmatrix}}{ \begin{bmatrix} k \\ k \end{bmatrix} B_d \to g[\vec{C}]; r: \bullet \gamma]} \quad \gamma = \operatorname{rhs}(g, r) \\ & \frac{\begin{bmatrix} k \\ j \end{bmatrix} A \to f[\vec{B}]; l: \alpha \bullet s \beta]}{\begin{bmatrix} k \\ j \end{bmatrix} A \to f[\vec{B}]; l: \alpha \bullet s \beta]} \quad s = w_{k+1} \\ & \frac{\begin{bmatrix} k \\ j \end{bmatrix} A \to f[\vec{B}]; l: \alpha \bullet s \beta]}{N \to f[\vec{B}]} \quad \begin{bmatrix} k \\ j \end{bmatrix} A A = f[\vec{B}]; l: \alpha \bullet \langle d; r \rangle \beta]} \quad N = (A, l, j, k) \\ & \text{COMBINE} \\ & \frac{\begin{bmatrix} u \\ j \end{bmatrix} A \to f[\vec{B}]; l: \alpha \bullet \langle d; r \rangle \beta]}{\begin{bmatrix} k \\ j \end{bmatrix} A \to f[\vec{B}]; l: \alpha \bullet \langle d; r \rangle \beta]} \quad \begin{bmatrix} k \\ u \end{bmatrix} B_d; r; N \\ & \frac{\begin{bmatrix} u \\ j \end{bmatrix} A \to f[\vec{B}]; l: \alpha \bullet \langle d; r \rangle \beta]}{\begin{bmatrix} k \\ j \end{bmatrix} A \to f[\vec{B}]; l: \alpha \langle d; r \rangle \bullet \beta]} \end{split}$$

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The Structured Perceptron

(Collins, 2002)

Set w = 0
For t = 1...T
For each training example (x, y)
1. Compute z = arg max_z ∑_{r∈z} w ⋅ f(x, r)
2. If z ≠ y
w ← w + ∑_{r∈y} f(x, r) - ∑_{r∈z} f(x, r)

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The Structured Perceptron with Averaging

(Freund and Schapire, 1998)

- $\blacktriangleright \text{ Set } w = 0, w_a = 0$
- For t = 1 ... T
 - ► For each training example (x, y)

1. Compute
$$\mathbf{z} = \arg \max_{\mathbf{z}} \sum_{r \in \mathbf{z}} \mathbf{w} \cdot \mathbf{f}(\mathbf{x}, r)$$

2. If $\mathbf{z} \neq \mathbf{y}$
 $\mathbf{w} \leftarrow \mathbf{w} + \sum_{r \in \mathbf{y}} \mathbf{f}(\mathbf{x}, r) - \sum_{r \in \mathbf{z}} \mathbf{f}(\mathbf{x}, r)$

 $3. \ \mathbf{w_a} = \mathbf{w_a} + \mathbf{w}$

 Return w_a/NT, where N is the number of training examples